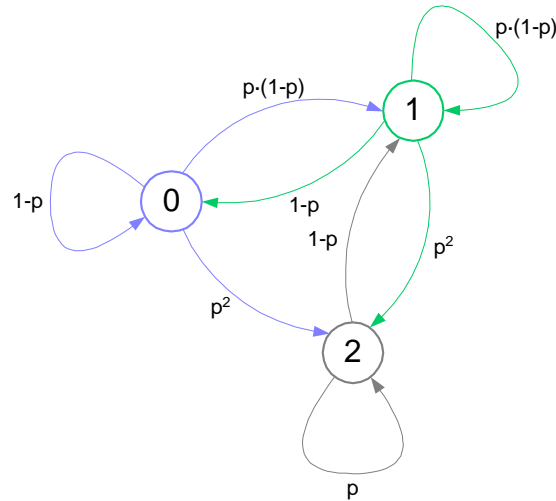


**Problem 1**

In the tutorial we discussed one modeling problem involving a TH-DTMC:



with transition matrix

$$P = \begin{pmatrix} 1-p & p \cdot (1-p) & p^2 \\ 1-p & p \cdot (1-p) & p^2 \\ 0 & 1-p & p \end{pmatrix}$$

where  $p \in (0,1)$  is a parameter. Show that:

- The TH-DTMC is irreducible and aperiodic.
- Find the steady-state vector  $\pi = (\pi^{(0)}, \pi^{(1)}, \pi^{(2)})$  (this vector is guaranteed to exist since all finite, irreducible and aperiodic TH-DTMCs are also positive recurrent).

A DTMC is irreducible if between any two of the states of its state space exists a path that connects them. Obviously, all three states of the given diagram are directly connected except for state 2  $\rightarrow$  state 0 where a path via state 1 exists.

A state is periodic if the only way to return to itself is through paths of length  $k \cdot d$  for some values of  $k$  and a fixed value of  $d > 1$ . One can see on first glance in the diagram above that there are paths for each state returning to themselves. Therefore, we get  $d = 1$ , a contradiction to the definition of the term “periodic”. If a state is not periodic, then it is aperiodic. In addition, the given DTMC is ergodic because it is aperiodic and positive recurrent (as defined above).

The steady-state vector ought to fulfill two basic equations:

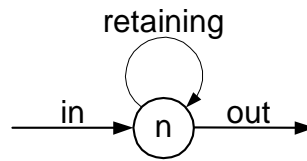
$$\pi = \pi \cdot P$$

$$1 = \sum_{i=0}^N \pi_i$$

The latter (called normalization condition) can be rewritten in our case as:

$$1 = \pi_0 + \pi_1 + \pi_2$$

In the steady state the total flow out of a state is equal to the total flow into that state. Based on this property, called flow balance, one can write flow balance equations for any state of the process.



**Figure 1:** Flow to and out of a state

The flow from a state to itself (retaining) belongs both to the in- and out-flow and can be omitted in order to further simplify the formulas:

$$\sum_{\text{all states } j} (in_j \cdot \pi_i) = \sum_{\text{all states } j} (out_j \cdot \pi_j)$$

$$\pi_i \cdot \sum_{\text{all states } j \neq i} in_j = \sum_{\text{all states } j \neq i} (out_j \cdot \pi_j)$$

However, solving  $\pi = \pi \cdot P$  seems to fabricate usually shorter formulas. We can write now:

$$\pi_0 = (1-p) \cdot \pi_0 + (1-p) \cdot \pi_1$$

$$\pi_1 = p \cdot (1-p) \cdot \pi_0 + p \cdot (1-p) \cdot \pi_1 + (1-p) \cdot \pi_2$$

$$\pi_2 = p^2 \cdot \pi_0 + p^2 \cdot \pi_1 + p \cdot \pi_2$$

First, we express  $\pi_0$  in terms of  $\pi_1$ :

$$\pi_0 = (1-p) \cdot \pi_0 + (1-p) \cdot \pi_1$$

$$p \cdot \pi_0 = (1-p) \cdot \pi_1$$

$$\pi_0 = \frac{1-p}{p} \cdot \pi_1$$

Now, we repeat the same procedure for  $\pi_1$  and apply the knowledge gained recently:

$$\pi_1 = p \cdot (1-p) \cdot \pi_0 + p \cdot (1-p) \cdot \pi_1 + (1-p) \cdot \pi_2$$

$$(1-p \cdot (1-p)) \cdot \pi_1 = (1-p)^2 \cdot \pi_1 + (1-p) \cdot \pi_2$$

$$p \cdot \pi_1 = (1-p) \cdot \pi_2$$

$$\pi_1 = \frac{1-p}{p} \cdot \pi_2$$

The normalization condition gives:

$$\begin{aligned}1 &= \pi_0 + \pi_1 + \pi_2 \\1 &= \left(\frac{1-p}{p}\right)^2 \cdot \pi_2 + \frac{1-p}{p} \cdot \pi_2 + \pi_2 \\ \pi_2 &= \frac{1}{\left(\frac{1-p}{p}\right)^2 + \frac{1-p}{p} + 1} \\ &= \frac{1}{(1-p)^2 + p \cdot (1-p) + p^2} \\ &= \frac{p^2}{(1-p)^2 + p} \\ &= \frac{p^2}{p^2 - p + 1}\end{aligned}$$

$$\begin{aligned}\pi_1 &= \frac{1-p}{p} \cdot \pi_2 \\ &= \frac{1-p}{p} \cdot \frac{p^2}{p^2 - p + 1} \\ &= \frac{(1-p) \cdot p}{p^2 - p + 1}\end{aligned}$$

$$\begin{aligned}\pi_0 &= \frac{1-p}{p} \cdot \pi_1 \\ &= \frac{1-p}{p} \cdot \frac{(1-p) \cdot p}{p^2 - p + 1} \\ &= \frac{(1-p)^2}{p^2 - p + 1}\end{aligned}$$

Hence, the steady state vector is of the form:

$$\pi = \left( \frac{(1-p)^2}{p^2 - p + 1} \quad \frac{(1-p) \cdot p}{p^2 - p + 1} \quad \frac{p^2}{p^2 - p + 1} \right)$$

**Problem 2**

(Modeling Problem) Consider a computer system with two identical processors working in parallel. Time is slotted. The system works according to the following rules:

- In each time slot at most one new task arrives, which happens with probability  $\alpha \in (0,1)$  per slot. Task arrivals are independent.
- If one processor is available, the task is immediately started at this processor.
- If two processors are available, the task is immediately started on processor 1.
- If both processors are busy, the task is lost.
- A single processor ends a task in a slot with probability  $\beta$ , the tasks are independent. (Hence, the event that both processors end their tasks is given by  $\beta^2$ ). Ended tasks leave the system.
- If a new task arrives in a slot where at least one processor ends a task, the task will be served.

Develop a TH-DTMC model for this system. Let the state variable  $X_n$  denote the number of busy servers during time slot  $n$ .

- Draw a diagram showing the possible state transitions.
- Find the state transition probabilities and give the state transition matrix  $P$ .
- Find the steady-state vector.
- For  $\alpha = \beta = 0.01$  compute the steady state vector and the mean utilization  $\sum_{i=0}^2 i \cdot \pi^{(i)}$

At first, there are four different possibilities of processor loads. In the diagram below (Figure 1), the left side corresponds to processor 1 while the right side corresponds to processor 2. The diagram does not represent the actual state transition diagram. In other words: it only attempts to offer an easily accessible view on the issue.

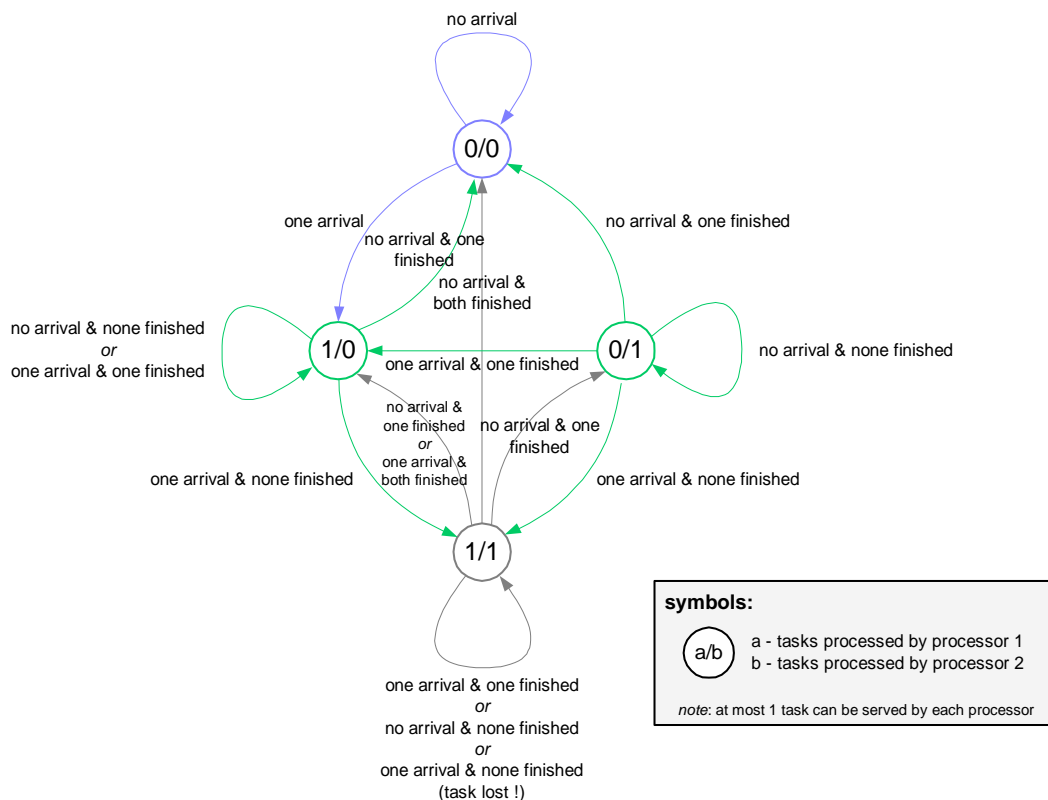


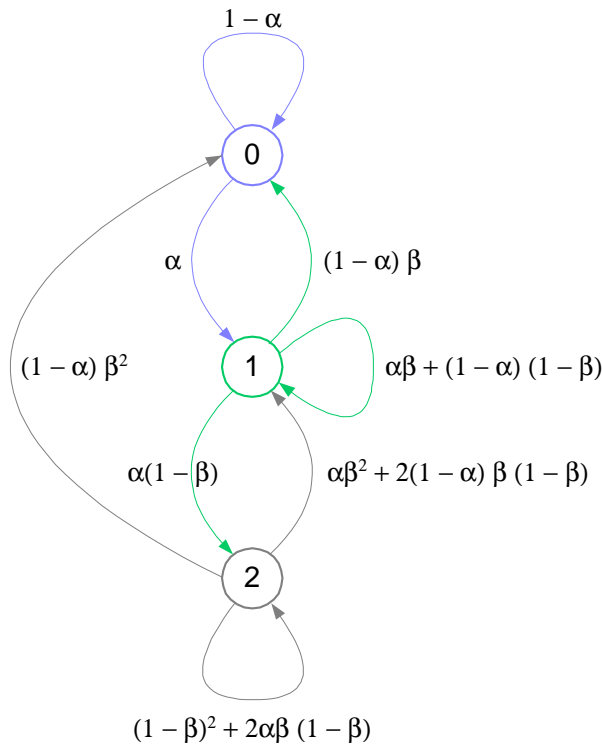
Figure 2: Overview

Indeed, we are looking for a state transition diagram where each state stands for a unique number of tasks currently processed by the system. In Figure 1 we chose the colors depending on the number of tasks: obviously, the green states 1/0 and 0/1 can be grouped reducing the complexity of the problem to just three states.

One has to be careful when finding the state transition probabilities: it is allowed that two tasks leave the system at the same time. Therefore:

$$\begin{aligned} \Pr["no\ tasks\ arrives"] &= (1 - \alpha) \\ \Pr["one\ tasks\ arrives"] &= \alpha \\ \Pr["no\ tasks\ finishes"] &= (1 - \beta)^2 \\ \Pr["one\ tasks\ finishes"] &= (1 - \beta) \cdot \beta \\ \Pr["two\ tasks\ finish"] &= \beta^2 \end{aligned}$$

It is said that arrivals are independent and finishing tasks is as well. So it seems to be quite easy to gather all state transition probabilities in a diagram asked for:



**Figure 3:** State transition diagram

Now that we have the state transition diagram (Figure 3) the 3x3 state transition matrix  $P$  is as follows:

$$P = \begin{pmatrix} 1 - \alpha & \alpha & 0 \\ (1 - \alpha) \cdot \beta & \alpha\beta + (1 - \alpha) \cdot (1 - \beta) & \alpha \cdot (1 - \beta) \\ (1 - \alpha) \cdot \beta^2 & \alpha\beta^2 + 2 \cdot (1 - \alpha) \cdot \beta \cdot (1 - \beta) & (1 - \beta)^2 + 2\alpha\beta \cdot (1 - \beta) \end{pmatrix}$$

However, the steady state vector turns out to be a bit more complex than the one we found in problem 1 on page 3:

$$\begin{aligned}\pi_0 &= (1-\alpha) \cdot \pi_0 + (1-\alpha) \cdot \beta \cdot \pi_1 + (1-\alpha) \cdot \beta^2 \cdot \pi_2 \\ \pi_1 &= \alpha \cdot \pi_0 + (\alpha\beta + (1-\alpha) \cdot (1-\beta)) \cdot \pi_1 + (\alpha\beta^2 + 2 \cdot (1-\alpha) \cdot \beta \cdot (1-\beta)) \cdot \pi_2 \\ \pi_2 &= \alpha \cdot (1-\beta) \cdot \pi_1 + ((1-\beta)^2 + 2\alpha\beta \cdot (1-\beta)) \cdot \pi_2\end{aligned}$$

The last formula is solved first:

$$\begin{aligned}\pi_2 &= \alpha \cdot (1-\beta) \cdot \pi_1 + ((1-\beta)^2 + 2\alpha\beta \cdot (1-\beta)) \cdot \pi_2 \\ ((1-\beta)^2 + 2\alpha\beta \cdot (1-\beta)) \cdot \pi_2 &= \alpha \cdot (1-\beta) \cdot \pi_1 \\ \pi_2 &= \frac{\alpha \cdot (1-\beta)}{2\beta - \beta^2 + 2\alpha\beta \cdot (1-\beta)} \cdot \pi_1 \\ \pi_2 &= \frac{\alpha \cdot (1-\beta)}{\beta \cdot (2-\beta + 2\alpha \cdot (1-\beta))} \cdot \pi_1\end{aligned}$$

And the same goes for  $\pi_0$ :

$$\begin{aligned}\pi_0 &= (1-\alpha) \cdot \pi_0 + (1-\alpha) \cdot \beta \cdot \pi_1 + (1-\alpha) \cdot \beta^2 \cdot \pi_2 \\ \alpha \cdot \pi_0 &= (1-\alpha) \cdot \beta \cdot \pi_1 + (1-\alpha) \cdot \beta^2 \cdot \pi_2 \\ \alpha \cdot \pi_0 &= (1-\alpha) \cdot \beta \cdot \pi_1 + (1-\alpha) \cdot \beta^2 \cdot \frac{\alpha \cdot (1-\beta)}{\beta \cdot (2-\beta + 2\alpha \cdot (1-\beta))} \cdot \pi_1 \\ \pi_0 &= \frac{1}{\alpha} \cdot \left( (1-\alpha) \cdot \beta + \frac{\alpha\beta \cdot (1-\alpha) \cdot (1-\beta)}{2-\beta + 2\alpha \cdot (1-\beta)} \right) \cdot \pi_1 \\ \pi_0 &= \frac{(1-\alpha) \cdot \beta}{\alpha} \cdot \left( 1 + \frac{\alpha \cdot (1-\beta)}{2-\beta + 2\alpha \cdot (1-\beta)} \right) \cdot \pi_1\end{aligned}$$

Applying the normalization condition:

$$\begin{aligned}1 &= \pi_0 + \pi_1 + \pi_2 \\ 1 &= \frac{(1-\alpha) \cdot \beta}{\alpha} \cdot \left( 1 + \frac{\alpha \cdot (1-\beta)}{2-\beta + 2\alpha \cdot (1-\beta)} \right) \cdot \pi_1 + \pi_1 + \frac{\alpha \cdot (1-\beta)}{\beta \cdot (2-\beta + 2\alpha \cdot (1-\beta))} \cdot \pi_1 \\ 1 &= \pi_1 \cdot \left( 1 + \frac{(1-\alpha) \cdot \beta}{\alpha} \cdot \left( 1 + \frac{\alpha \cdot (1-\beta)}{2-\beta + 2\alpha \cdot (1-\beta)} \right) + \frac{\alpha \cdot (1-\beta)}{\beta \cdot (2-\beta + 2\alpha \cdot (1-\beta))} \right) \\ \pi_1 &= \left( 1 + \frac{(1-\alpha) \cdot \beta}{\alpha} + \frac{(1-\alpha) \cdot \beta \cdot (1-\beta)}{2-\beta + 2\alpha \cdot (1-\beta)} + \frac{\alpha \cdot (1-\beta)}{\beta \cdot (2-\beta + 2\alpha \cdot (1-\beta))} \right)^{-1}\end{aligned}$$

Eliminating most of the brackets simplifies the formulas a lot, as seen on the next page.

However, the steady state vector takes up quite some space – we are forced to show the transpose of  $\pi$  otherwise we would need to switch to A3 paper size. Maybe some optimizations are left we did not discover yet:

$$\pi^T = \begin{pmatrix} -\frac{\beta^2 \cdot (2 - 3\alpha + \alpha^2 - \beta + 2\alpha\beta - \alpha^2\beta)}{-\alpha^2 - 2\alpha\beta + 3\alpha^2\beta - 2\beta^2 + 4\alpha\beta^2 - 3\alpha^2\beta^2 + \beta^3 - 2\alpha\beta^3 + \alpha^2\beta^3} \\ -\frac{\beta \cdot (2\alpha - 2\alpha^2\beta - \alpha\beta^2 + 2\alpha^2\beta^2)}{-\alpha^2 - 2\alpha\beta + 3\alpha^2\beta - 2\beta^2 + 4\alpha\beta^2 - 3\alpha^2\beta^2 + \beta^3 - 2\alpha\beta^3 + \alpha^2\beta^3} \\ \frac{\alpha^2 \cdot (\beta - 1)}{-\alpha^2 - 2\alpha\beta + 3\alpha^2\beta - 2\beta^2 + 4\alpha\beta^2 - 3\alpha^2\beta^2 + \beta^3 - 2\alpha\beta^3 + \alpha^2\beta^3} \end{pmatrix}$$

Under the assumption that  $\alpha = \beta = 0.01$  the state transition matrix can be evaluated as:

$$P = \begin{pmatrix} 0.99 & 0.01 & 0 \\ 0.0099 & 0.9802 & 0.0099 \\ 0.000099 & 0.019603 & 0.980298 \end{pmatrix}$$

Therefore, the steady state vector is approximately:

$$\pi \approx (0.398394349 \quad 0.400406544 \quad 0.201199106)$$

Of course both equations  $\pi = \pi \cdot P$  and  $1 = \pi_0 + \pi_1 + \pi_2$  hold true for these  $\pi$  and  $P$ .

Finally, the mean utilization  $\sum_{i=0}^2 i \cdot \pi^{(i)}$ :

$$\begin{aligned} \sum_{i=0}^2 i \cdot \pi^{(i)} &= 0 \cdot \pi_0 + 1 \cdot \pi_1 + 2 \cdot \pi_2 \\ &= \pi_1 + 2 \cdot \pi_2 \\ &\approx 0.400406544 + 2 \cdot 0.201199106 \\ &\approx 0.802804756 \end{aligned}$$

In the long-run average we will detect about 0.8 tasks in the system which means that the average load tends to be approximately as low as 40%.



**Problem 3 (Bonus)**

In another problem discussed in the tutorial we developed the following matrix of a TH-DTMC:

$$P = \begin{pmatrix} 1 & 0 & 0 & 0 & \cdots & 0 \\ b(0;1,p) & b(1;1,p) & 0 & 0 & \cdots & 0 \\ b(0;2,p) & b(1;2,p) & b(2;2,p) & 0 & \cdots & 0 \\ \cdots & & & & \ddots & \\ b(0;N,p) & b(1;N,p) & b(2;N,p) & b(3;N,p) & \cdots & b(N;N,p) \end{pmatrix}$$

where  $p \in (0,1)$  is a parameter,  $b(k;n,p) = \binom{n}{k} \cdot p^k \cdot (1-p)^{n-k}$  is the distribution function of the binomial distribution and  $P$  is an  $(N+1) \times (N+1)$  matrix. Use  $p = 0.3$ ,  $N = 10$  and the initial state vector  $\pi_0 = (0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1)$ .

Print  $\pi_k = \pi_{k-1} \cdot P = \pi_0 \cdot P^k$  for  $k \in \{1,2,5,8,10\}$ . Write a program/script using a suitable mathematics package (maxima/xmaxima, GNU octave, scilab) or in your favorite programming language.

The trial version of Maple 8 offers a great variety of mathematical functions. Especially vector and matrix computations, as needed for that bonus problem, can be implemented with just a few lines.

After defining a function  $b$ , the distribution function of binomial distribution, the construction of the matrix  $P$  can be performed. Next,  $\pi_0$  is filled with its initial values. The last lines compute  $\pi_1, \pi_2, \pi_5, \pi_8, \pi_{10}$ .

```
> with(LinearAlgebra): p := 0.3: N := 10:
> b := (k_, n_) -> binomial(n_,k_)*p^k_*(1-p)^(n-k_):
> P := Matrix(N+1, N+1, 0.):
> P[1,1] := 1.:
  for i from 2 to N+1 do
    for j from 1 to i do
      P[i,j] := b(j-1, i-1);
    od;
  od;
> pi0 := |vector[row](N+1, 0): pi0[N+1] := 1.:
  for k in [1,2,5,8,10] do
    pik := (pi0 . P^k):
    printf("%3d : ( ", k);
    for i from 1 to N do printf("%010.8f, ", pik[i]); od;
    printf("%010.8f )\n", pik[N+1]);
  od;
>
```

```

pik = [ 11 Element Row Vector
Data Type: float[8]
Storage: rectangular
Order: Fortran_order
1 : ( 0.02824752, 0.12106082, 0.23347444, 0.26682793, 0.20012095, 0.10291935, 0.03675691, 0.00900169, 0.00144670, 0.00013778, 0.00000590 )

pik = [ 11 Element Row Vector
Data Type: float[8]
Storage: rectangular
Order: Fortran_order
2 : ( 0.38941612, 0.38513682, 0.17140705, 0.04520625, 0.00782416, 0.00092858, 0.00007653, 0.00000433, 0.00000016, 0.00000000, 0.00000000 )

pik = [ 11 Element Row Vector
Data Type: float[8]
Storage: rectangular
Order: Fortran_order
5 : ( 0.97596401, 0.02377370, 0.00026060, 0.00000169, 0.00000001, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000 )

pik = [ 11 Element Row Vector
Data Type: float[8]
Storage: rectangular
Order: Fortran_order
8 : ( 0.99934409, 0.00065571, 0.00000019, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000 )

pik = [ 11 Element Row Vector
Data Type: float[8]
Storage: rectangular
Order: Fortran_order
10 : ( 0.99994095, 0.00005905, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000, 0.00000000 )
>
```